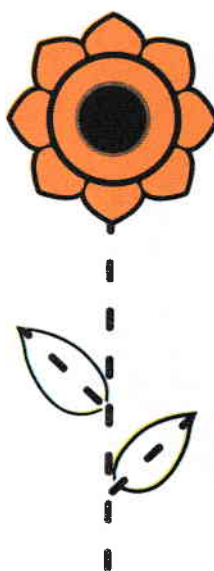
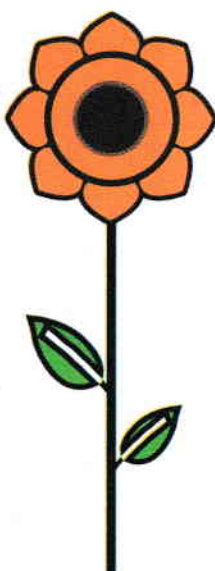
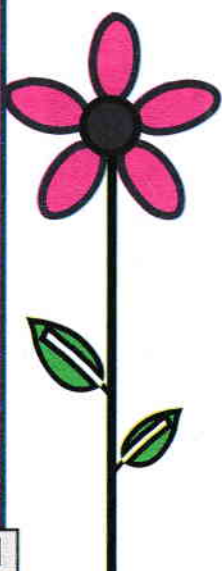
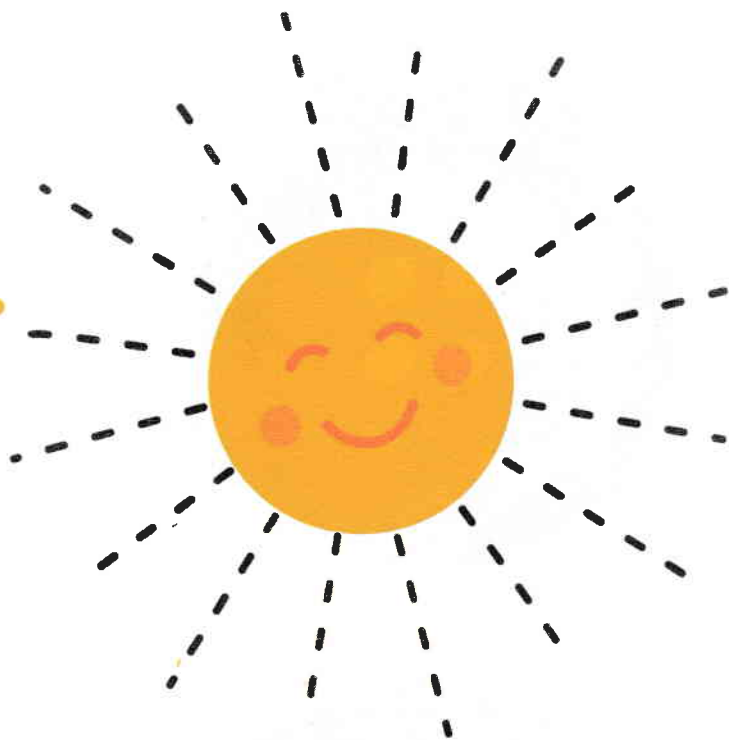
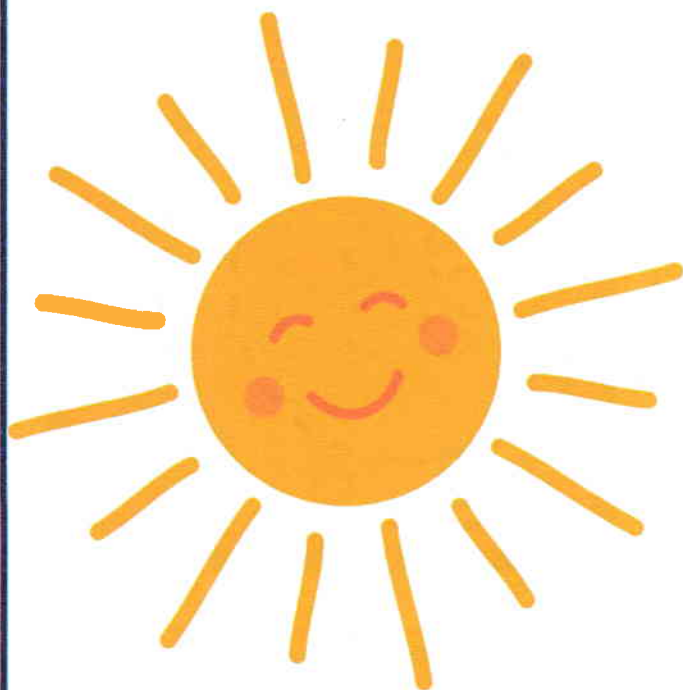
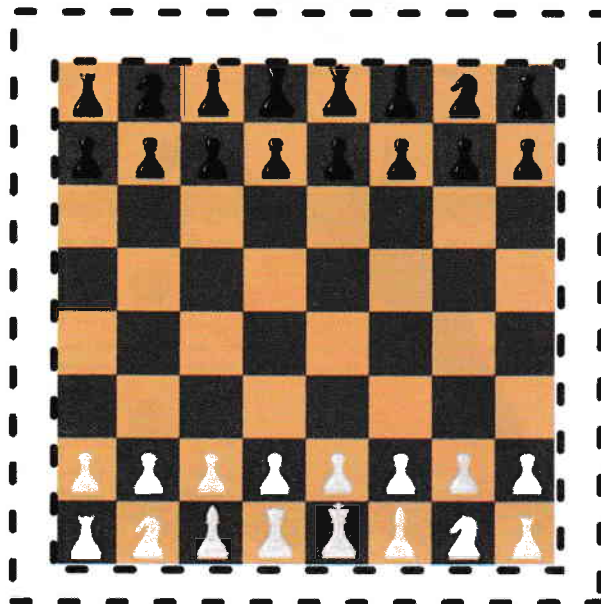
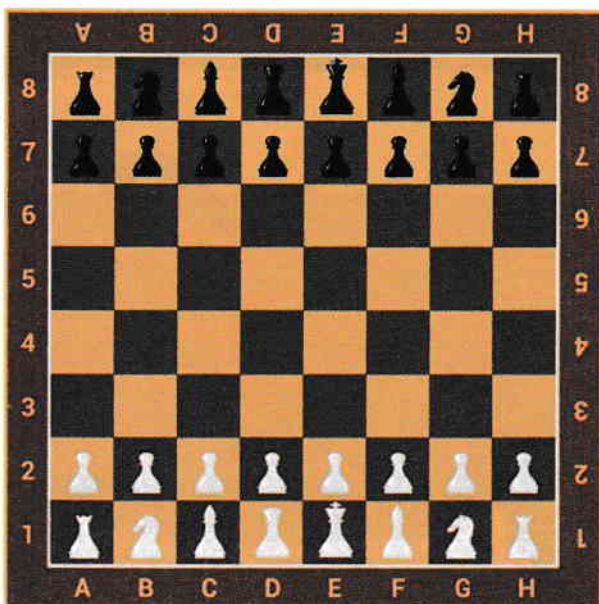
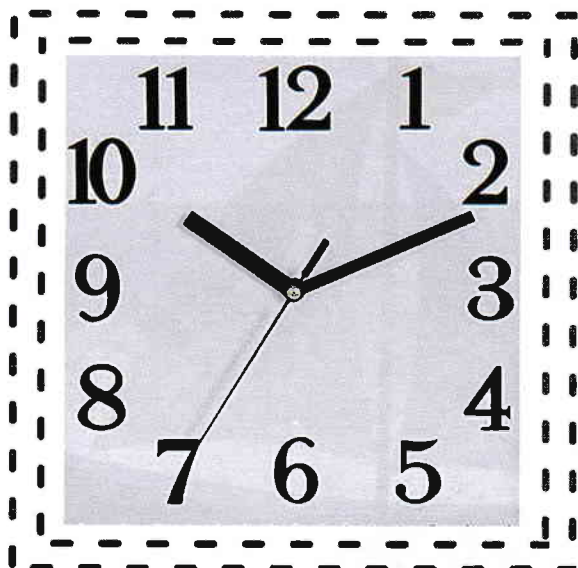


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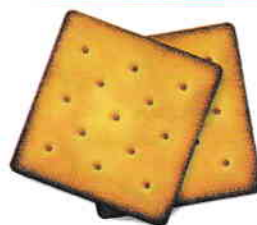
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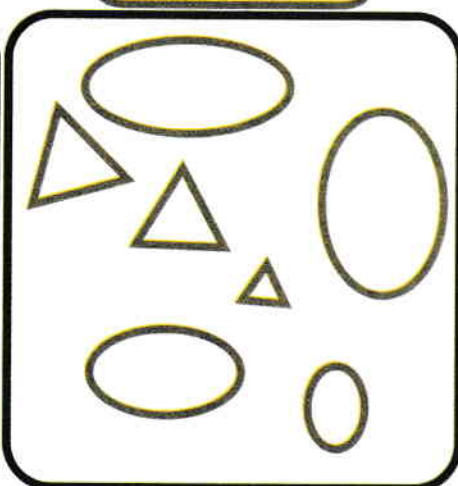
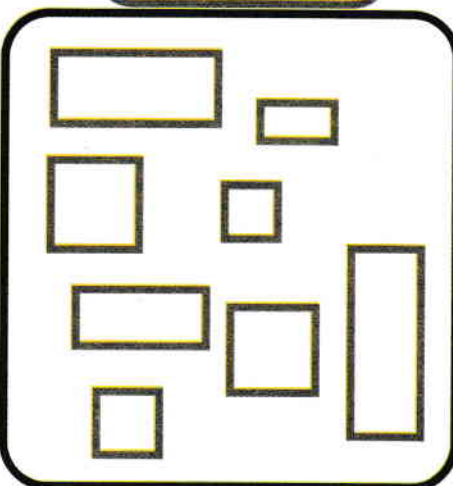
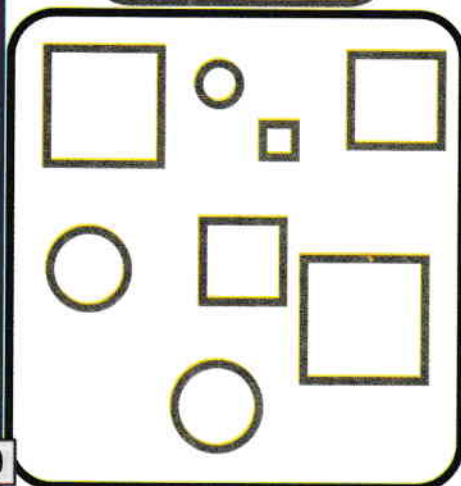
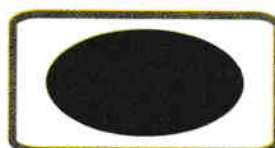


We know

UNEȘTE FIECARE IMAGINE CU FIGURA GEOMETRICĂ POTRIVITĂ.

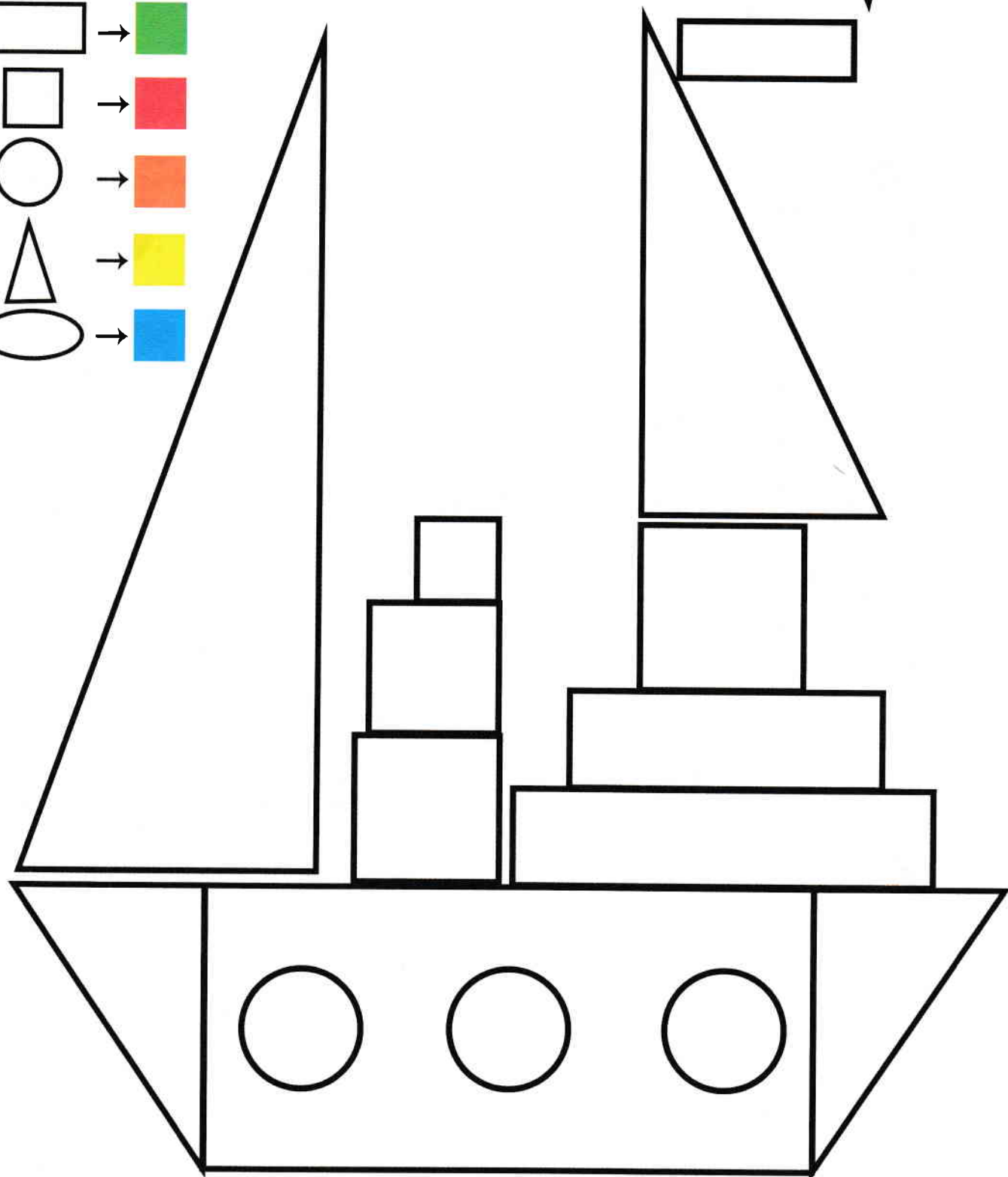
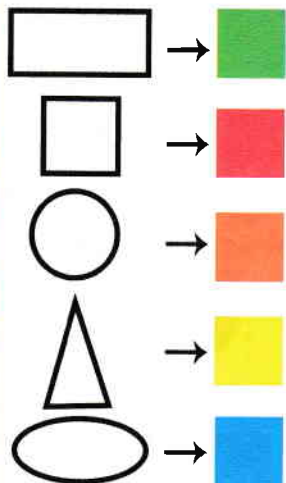
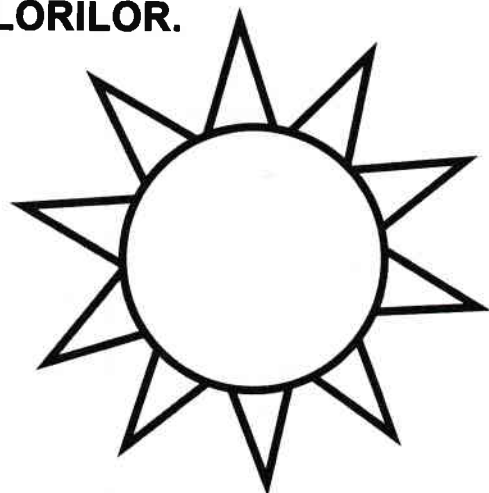
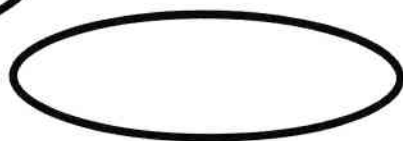
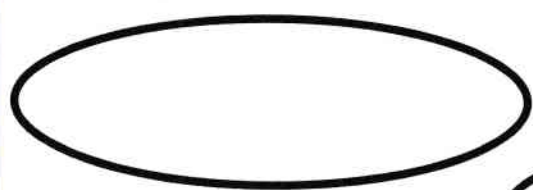


TAIE FORMELE GEOMETRICE CARE NU SE POTRIVESC.

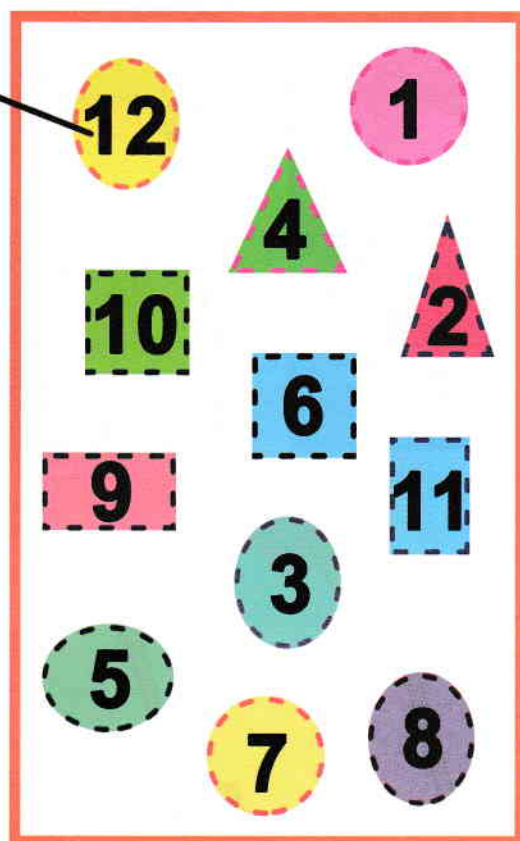
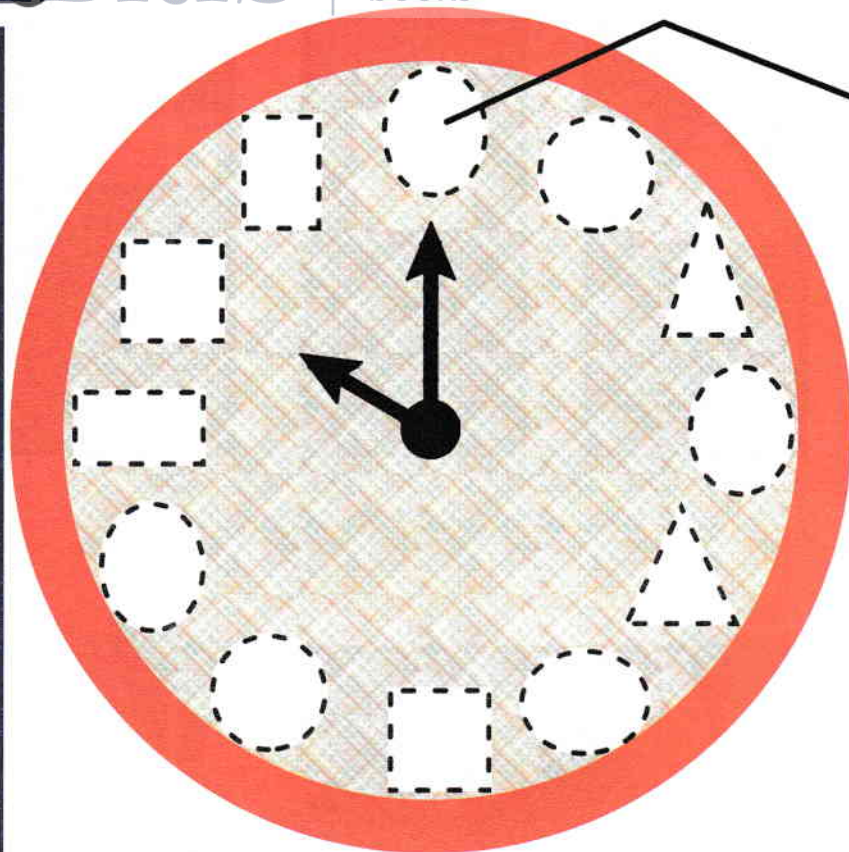




COLOREAZĂ IMAGINEA DUPĂ CODUL CULORILOR.



GĂSEȘTE LOCUL FIECĂREI FORME GEOMETRICE, DUPĂ MODEL.



COLOREAZĂ PĂTRĂȚELUL CARE REPREZINTĂ FORMA GEOMETRICĂ DIN IMAGINE.

